





IFU 03

Introduction to User Experience (UX)

- Course Summary

This 25-hour beginner-level, asynchronous course offers a practical introduction to UX research. It is designed to help learners understand user behaviors, motivations, and needs, and to develop foundational skills for contributing to user-centered product design.

Key Learning Outcomes:

- Understand the core principles and value of UX research.
- Learn to prepare and conduct user interviews and usability tests.
- Apply basic techniques for analyzing and presenting UX data.
- Get introduced to modern UX trends, such as AI tools and inclusive design.
- Create an introductory UX research plan and portfolio.

Modules Include:

- 1. Introduction to UX Research
- 2. Research Methodologies and Frameworks
- 3. Planning and Conducting User Interviews
- 4. Usability Testing Fundamentals
- 5. Analyzing and Presenting UX Data
- 6. Current Trends in UX Research
- 7. Capstone Project and Next Steps

This course lays the theoretical groundwork for further hands-on UX training.